

james wallace demo reel synopsis

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Escape from Planet Earth - The Weinstein Company

Role: Modelling & Shading Supervisor, Fur TD
(Creature, Environment & Prop Modelling)

Shot Contributions:

Modelling of the Gnarlach creatures and baby carrier



Luna - Rainmaker Entertainment Inc. Short

Role: Modelling Supervisor
Fur: Groom, Shading, Dynamic Set-up for Main Creatures

Shot Contributions:

Modelling of the Worm and fur groom and shade

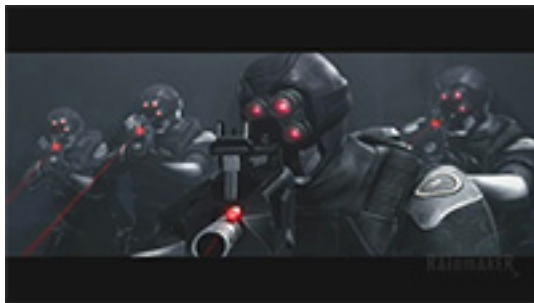


Luna - Rainmaker Entertainment Inc. Short

Role: Modelling Supervisor

Shot Contributions:

Modelling of Silky the male moth and fur groom and shade
Modelling of Luna the female moth and fur groom and shade

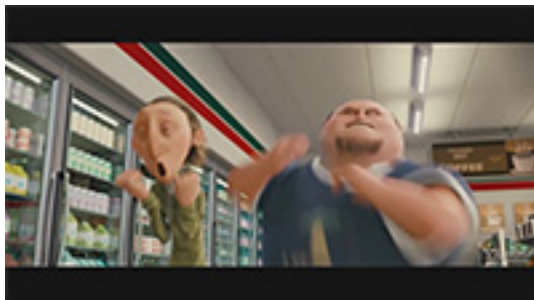


Splinter Cell Conviction - Ubisoft

Role: Modelling Supervisor

Shot Contribution:

Modelling Cloth of Elite Guards, Sam Fisher

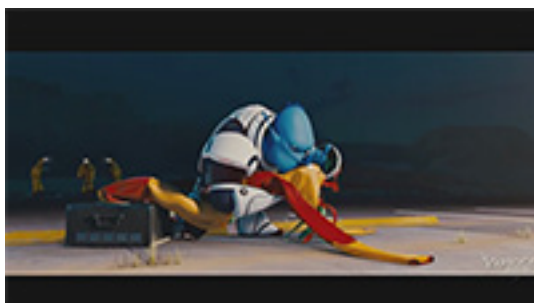


Escape from Planet Earth - The Weinstein Company

Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

Modelling of cloth Hawk and Hammer
Set dressing - interior 7/11



Escape from Planet Earth - The Weinstein Company

Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

Modelling of air dancer (blow up man outside of 7/11)
Modelling of crashed Helicopter and Desert environment

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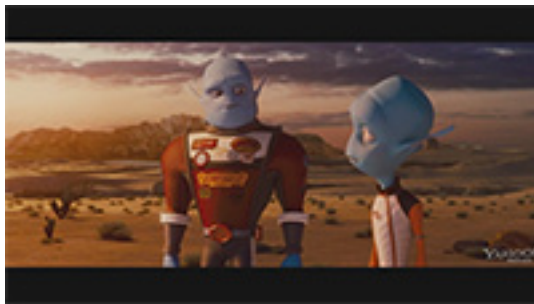
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Escape from Planet Earth - The Weinstein Company
Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

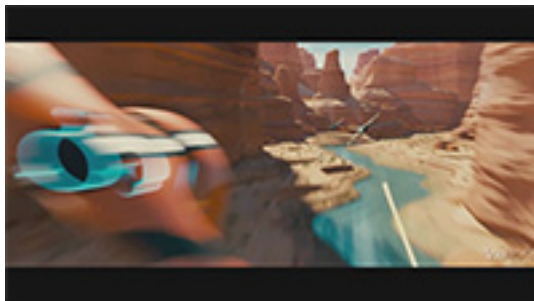
Modelling of lo's face and Desert environment



Escape from Planet Earth - The Weinstein Company
Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

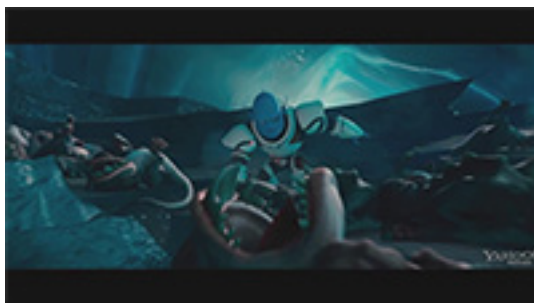
Modelling of Desert environment



Escape from Planet Earth - The Weinstein Company
Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

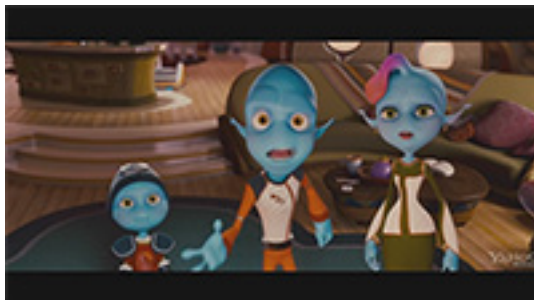
Modelling of Canyon environment and fur setup and shading (grass)



Escape from Planet Earth - The Weinstein Company
Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

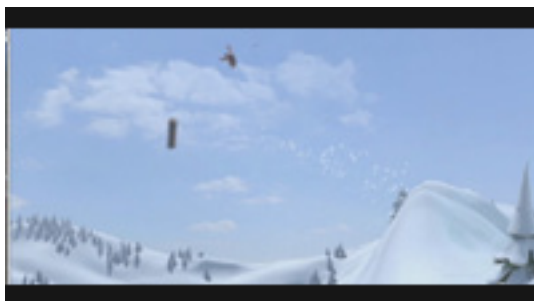
Modelling of Cave environment and Gnarlach creatures



Escape from Planet Earth - The Weinstein Company
Role: Modelling & Shading Supervisor, Fur TD

Shot Contribution:

Modelling of Kip (the kid)



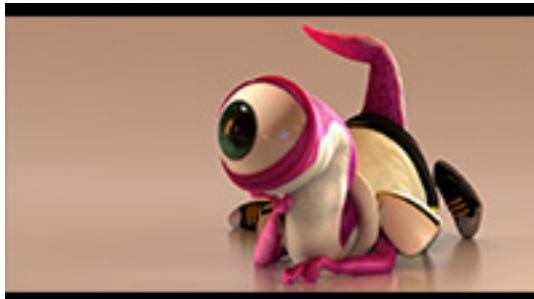
Stumped - Rainmaker Entertainment Inc. Short
Role: Modelling Supervisor

Shot Contribution:

Main Character Body, Landscape

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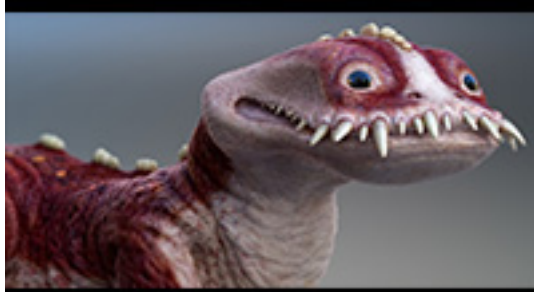
Alien - Personal Project

Based on design by Stephen Silver, Model, Fur, Shading, Lighting, Comp



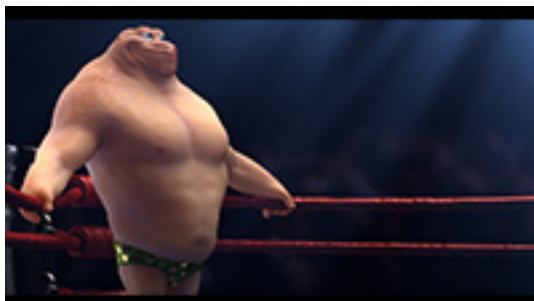
The Tick - Personal Project

Design based on the Tick, Model, Shading, Lighting, Comp



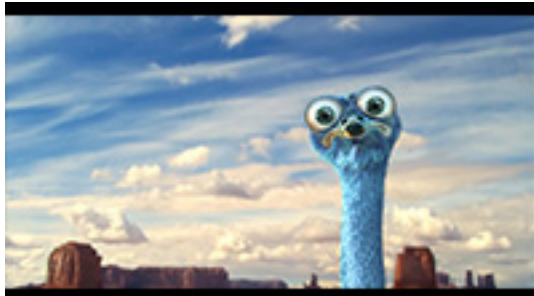
Lizzy - Personal Project

Design, Model, Shading, Lighting, Comp



The Crusher - Personal Project

Model, Fur, Shading, Lighting, Comp



Ostrich - Personal Project

Design, Model, Fur, Shading, Lighting, Comp



Gopher - Personal Project

Design, Model, Fur, Shading, Lighting, Comp